

12.65- GAME THEORY

12.65- Demonstrate an understanding of the principles of game theory

By: Carter Greene

KICKOFF:

- ❖ Go to Google Classroom and complete “**KO-2/18**”
 - Game theory inventory
 - When will you be gone?
- ❖ If you need an AP class signature, put the sheet on your desk
- ❖ **Roll Call:** DC or Marvel?



ANNOUNCEMENTS:

- ❖ Knight Time this week and next
 - Class sign ups tomorrow
 - Questions?
 - AP fair tonight
- ❖ One more quiz this unit?
- ❖ **After today we have 2 more modules/lessons left in this unit**
 - Modules 67 (monopolistic competition) and 68 (product differentiation & advertising)
 - Test day is partially dependent on your answer to the Kickoff

QUIZ:

- ❖ 13 Questions
- ❖ 20 Minutes
- ❖ **ABSOLUTELY NO TALKING EVEN WHEN YOU'RE DONE**
- ❖ Short sweet and to the point
- ❖ When you are finished **START CATCHING UP ON TEXTBOOK READINGS**
 - Talking about module 65 today

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REMINDERS/TENDENCIES OF OLIGOPOLIES

- ❖ Few firms make up majority of market
- ❖ Firms are interdependent
 - Incentive to form cartels
 - Collusion- set price and quantity produced to maximize industry profits
 - Difficult to maintain because of temptation to cheat
- ❖ Often times price leadership and price wars
 - Firms may match price decrease but not increase
- ❖ Firms must consider the decisions of others
 - GAME THEORY!!!

GAME THEORY

- ❖ The study of strategic behavior in situations of interdependence
- ❖ Payoff- reward to any one player
 - Profit
- ❖ Payoff Matrix- visual of potential payoffs given the decision of each individual
- ❖ Payoffs if Pam prices high and Tara prices low?
 - Pam = \$20; Tara = \$70

		TARA'S PRICE POLICY	
		High	Low
PAM'S PRICE POLICY	High	\$40, \$40	\$20, \$70
	Low	\$70, \$20	\$30, \$30

DOMINANT STRATEGY

❖ When an action of a player (firm) is the best choice regardless of the decision of the other

❖ Firm A
➤ Price Low

❖ Firm B
➤ Price Low

Firm A

Firm B

	High	Low
High	\$25, \$25	\$0, \$35
Low	\$40, \$5	\$10, \$10

NASH EQUILIBRIUM

- ❖ When players choose the option that is best for them given the actions of the other player
- ❖ Game ends with both sides voluntarily choosing the

Nature View

	Bids High	Bids Low
Bids High	\$600, \$300	\$520, \$400
Bids Low	\$720, \$100	\$500, \$200

Firm A

Firm B

	High	Low
High	\$25, \$25	\$0, \$35
Low	\$40, \$5	\$10, \$10

Evergreen

PRISONER'S DILEMMA

- ❖ (1) Each firm acts in its own interest considering others outcome, (2) and a less than idea outcome results
- ❖ 2 prongs:
 - Each firm has an incentive to act in its own best interest
 - Both are consequently worse off than if they worked together

		Firm B	
		High	Low
Firm A	High	\$25, \$25	\$0, \$35
	Low	\$40, \$5	\$10, \$10

OLIGOPOLIES AND GAME THEORY- THE DARK KNIGHT



GAME THEORY PRACTICE

- ❖ With your partner work on the Game Theory Practice sheets
 - These are all examples of matrix you could see again
- ❖ When you are finished, check it with me
- ❖ After:
 - If you think you have this under control read your textbook
 - If you need additional help, consult the videos

CLOSURE