12.65-GAME THEORY

12.65- Demonstrate an understanding of the principles of game theory

By: Carter Greene

<u>KICKOFF:</u>

- Go to Google Classroom and complete "KO-2/18"
 - > Game theory inventory
 - > When will you be gone?
- ❖ If you need an AP class signature, put the sheet on your desk
- **♦ Roll Call:** DC or Marvel?

ANNOUNCEMENTS:

- Knight Time this week and next
 - Class sign ups tomorrow
 - > Questions?
 - AP fair tonight
- One more quiz this unit?
- After today we have 2 more modules/lessons left in this unit
 - Modules 67 (monopolistic competition) and 68 (product differentiation & advertising)
 - Test day is partially dependent on your answer to he Kickoff

QUIZ:

- ♦ 13 Questions
- 20 Minutes
- **♦ ABSOLUTELY NO TALKING EVEN WHEN YOU'RE DONE**
- Short sweet and to the point
- When you are finished START CATCHING UP ON TEXTBOOK READINGS
 - > Talking about module 65 today

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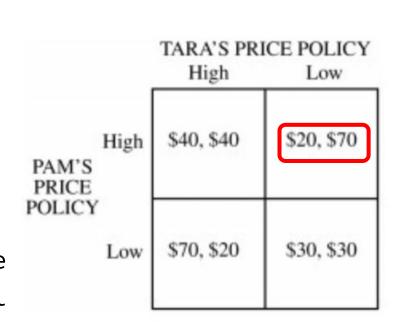
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REMINDERS/TENDENCIES OF OLIGOPOLIES

- Few firms make up majority of market
- Firms are <u>interdependent</u>
 - > Incentive to form <u>cartels</u>
 - <u>Collusion</u>— set price and quantity produced to maximize industry profits
 - Difficult to maintain because of temptation to cheat
- ❖ Often times price leadership and price wars
 - > Firms may match price decrease but not increase
- Firms must consider the decisions of others
 - ➤ GAME THEORY!!!

<u>Game theory</u>

- The study of strategic behavior in situations of interdependence
- Payoff- reward to any one
 player
 - ➤ Profit
- Payoff Matrix- visual of potential payoffs given the decision of each individual
- Payoffs if Pam prices high and Tara prices low?
 - ➤ Pam = \$20; Tara = \$70



DOMINANT STRATEGY

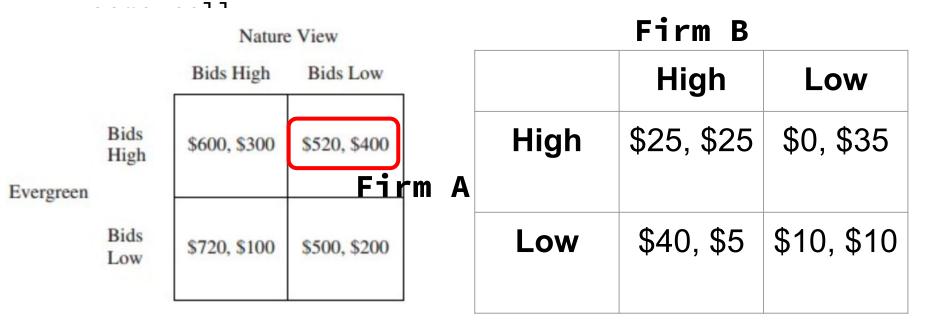
- When an action of a player (firm) is the best choice regardless of the decision of the other
- ❖ Firm A
 - > Price Low
- ❖ Firm B
 - > Price Low

Firm A

FIRM B		
	High	Low
High	\$25, \$25	\$0, \$35
Low	\$40, \$5	\$10, \$10

<u>Nash Equilibrium</u>

- When players choose the option that is best for them given the actions of the other player
- Game ends with both sides voluntarily choosing the



PRISONER'S DILEMMA

- (1) Each firm acts in its own interest considering others outcome, (2) and a less than idea outcome results
- 2 prongs:
 - > Each firm has an incentive to act in its own best interest
 - Both are consequently worse off than if they worked together

Firm B		
	High	Low
High	\$25, \$25	\$0, \$35
Low	\$40, \$5	\$10, \$10

Firm A

OLIGOPOLIES AND GAME THEORY - THE DARK KNIGHT



GAME THEORY PRACTICE

- With your partner work on the Game Theory Practice sheets
 - > These are all examples of matrix you could see again
- ❖ When you are finished, check it with me
- ❖ After:
 - If you think you have this under control read your textbook
 - If you need additional help, consult the videos

CLOSURE